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stringUtils.as

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The stringUtils.as file is a library that adds a number of useful methods to the built in ActionScript String object.

You can check whether or not the stringUtils.as file is available / loaded with the following code snippet:

```
if(String.stringUtilsDefined)
{
    //stringUtils.as is included
}
else
{
    //stringUtils.as could not be found
}
```

You can access the version number of the stringUtils.as library being used like so::

```
var versionNumber = String.stringUtilsVersion;
trace(versionNumber)
```

String.ltrim()	<p>Returns a string with the whitespace removed from the beginning of the string.</p> <p>It does not directly modify the string that the method is called on.</p> <pre>var s = " foo"; trace("-->" + s + "<--"); s = s.ltrim(); trace("-->" + s + "<--");</pre>
String.rtrim()	<p>Returns a string with the whitespace removed from the end of the string.</p> <p>It does not directly modify the string that the method is called on.</p> <pre>var s = "foo "; trace("-->" + s + "<--"); s = s.rtrim(); trace("-->" + s + "<--");</pre>
String.trim()	<p>Returns a string with the whitespace removed from the beginning and end of the string.</p> <p>It does not directly modify the string that the method is called on.</p> <pre>var s = " foo "; trace("-->" + s + "<--"); s = s.trim(); trace("-->" + s + "<--");</pre>
String.startsWith(string)	<p>Returns boolean true if the string that the method is called on begins with the string passed to the method, and false if it does not.</p> <p>The comparison is case sensitive.</p> <pre>var s = "rushmore"; trace(s.startsWith("rush")) //traces true</pre>

	<pre>trace(s.startsWith("Rush")); //traces false</pre>
String.endsWith(string)	<p>Returns Boolean true if the string that the method is called on ends with the string passed to the method, and false if it does not.</p> <p>The comparison is case sensitive.</p> <pre>var s = "rushmore"; trace(s.endsWith("more")) //traces true trace(s.endsWith("More")); //traces false</pre>
String.remove(string)	<p>This method searches through the string that the method is called on and returns a copy of the string with all of the occurrences of the string passed into the method removed.</p> <p>This removal is case sensitive.</p> <pre>var s = "mXaXcXrXoXmXeXdXiXa"; trace(s.remove("X")) //traces macromedia trace(s.remove("x")) //traces mXaXcXrXoXmXeXdXiXa</pre>
String.replace(string, string)	<p>This method replaces all occurrences of the first string parameter with the the second string parameter, and then returns a copy of the new string.</p> <p>This replace is case sensitive.</p> <pre>var s = "mXaXcXrXoXmXeXdXiXa"; trace(s.replace("X", "-")) //traces m-a-c-r-o-m-e-d-i-a trace(s.replace("x", "-")) //traces mXaXcXrXoXmXeXdXiXa</pre>